


<p><b><u>Paola Tognazzi</u></b></p> <p>C/Marques Viudo de Pontejos 5 piso 3B 28012 Madrid, España</p> <p><a href="http://www.wearabledynamics.com">www.wearabledynamics.com</a> ptognazzi@hotmail.com +34.622.496254</p>	
<p><b>Short Bio</b></p>	<p>Physical interaction Designer, Multimedia artist, and choreographer. Her work explores the sensuality of interactive systems and create artistic experiences which engage physically and emotionally the audience stimulating them to develop corporal and sensorial awareness. <b>It gives voice to the body of the public</b> and visualize their stories through interactive systems, analyzing the motor dynamics of the human body in relation to the technological gadgets.</p>
<p><b>Skill set</b></p>	<p>Analyzing data. Coaching creative methodologies, Use Motor cognitive and epistemic actions as tools for research methodologies, Directing processes, Process planning and production strategy. Understanding dynamics of Interaction management.</p>
<p><b>Education</b></p> <p><b>2014</b></p> <p><b>2012</b></p> <p><b>2011</b></p> <p><b>2010</b></p> <p><b>2007</b></p> <p><b>2000</b></p> <p><b>2000</b></p> <p><b>2001</b></p>	<p>Building DIY sound instruments and performing with them the creation of interactive environments by John Richards Museo Reina Sofia Madrid</p> <p><b>Technology Programming for 3D printing models using the Kinect.</b></p> <p><b>Interactive interface technology, Programming for Kinect: Golan Levine</b></p> <p><b>Programming in Processing at Medialab-Prado: Golan Levin, Chris Sugrue, Massimo Avvisati</b></p> <p><b>International workshop of the technologies of the body with:</b> Stelarc, Donald Glowinski - InfoMus Lab- EyesWeb, Rudolfo Quintas, André Gonçalves, Jaime del Val.</p> <p><b>Etching at Amsterdam Beeldende Academy with Lies Verdenius</b> <b>Interactive Scenography &amp; Media with <i>Sher Doruff (De Vaag)</i></b></p> <p><b>Harmony and the use of Time &amp; Rhythms (Amsterdam Conservatory)</b> Studying with Paul Schepper.</p> <p><b>Bachelor in Mtd/Sndd International School of the arts Amsterdam.</b> Won full scholarship. Specializing in “Direction of dance theater within interactive audio visual installations.”</p>

<p><b>1993</b></p> <p><b>1992</b></p>	<p><b>Philosophy</b> University of Philosophy in Bologna, specializing in Aesthetics Dr. Carlo Gentile. While furthering her studies on Contemporary performance with Paola Palmi, Elisabetta Colace, Michele Abbondanza, Luisa Casiraghi, Contact Improvisation with Monica Francia and Dieter Heitkamp, Butoh with Masaki.</p> <p><b>Industrial Design</b> I.E.D Instituto Europeo di Design Milan, meanwhile studying performing arts with Franca Ferrari and Dominique Dupuy.</p>	
<p><b>Employment</b></p> <p><b>2014</b></p> <p><b>2011-2012</b></p> <p><b>2009-2010</b></p> <p><b>2008-2014</b></p> <p><b>2005-2006</b></p> <p><b>2003-ongoing</b></p> <p><b>2002</b></p>	<p><b>Researcher at Tu/e University of Eindhoven- Wearable Senses.</b></p> <p><b>Physical interaction Designer project developer at the Software Company I68</b> <a href="http://www.grupoi68.com">www.grupoi68.com</a> Television reportage about my work from minute 13.15 seconds <a href="http://www.rtve.es/alacarta/videos/la-aventura-del-saber/aventura-del-saber-conexiones-improbables/2414264/">http://www.rtve.es/alacarta/videos/la-aventura-del-saber/aventura-del-saber-conexiones-improbables/2414264/</a></p> <p><b>European Tele-Plateaus</b> Transnational Sites of Encounter and Co-production for international project: TMA Hellerau, CIANT Prague, REVERSO Madrid, BitNet - Norrköping</p> <p><b>Wearable Dynamics Director</b> <a href="http://www.wearabledynamics.com">www.wearabledynamics.com</a></p> <p><b>Executive Producer at STUDIO AZZURRO</b> <a href="http://www.studioazzurro.com/">www.studioazzurro.com/</a></p> <p><b>Executive Producer and Dramaturge of the company Total Brutal by Nir de Volff</b></p> <p><b>Assistant of Sasha Waltz</b> <a href="http://www.sashawaltz.com">www.sashawaltz.com</a></p>	<p><b>Body informed 3D printing with the dutch fashion designer Pauline Van Dongen</b></p> <p><b>Humanising the software:</b> Based on The <i>Gene Sublimation</i> to develop <b>interactive games for persons with movement disabilities</b>, so they can communicate through an interface that is flexible and agile without having to use the mouse and keyboards.</p> <p>Technology for simultaneously stream and interact within 4 different cities.</p> <p>Develops ergonomic interactive tools and interfaces/coaching projects, Physical awareness workshops.</p> <p><b>Interactive technologies for Operas and Museums.</b></p> <p><b>German/Jew Dance Theater company</b></p> <p>German Dance Company</p>

<b>Interactive Installations</b>		
2015	<b>Metamorphosis reactive 3D wearables</b>	<b>Centro de Arte La Conservera</b>
2015	<b>Body informed 3D printing</b>	<b>SXSW Austin Texas</b>
2014	<b>Dancing with Sheldon</b> workshop	<b>Dance Company Ciplak Ayaklar</b>
2014	<b>WearMe_SuperNow</b> Interactive Installation	<b>Amber Festival</b> Istanbul / Interfaces for Body and Space
2013/14	<a href="#">Dancing with Sheldon!</a> BodyMindCentering meets Wearable_Dynamics	Workshops directed to Artificial intelligence students and professors and Interactive programmers and designer <b>to understand how the body moves.</b>
2013	<b>Conference: “Mapping the intention of movement”</b> <a href="#">link video</a>	<b>Metabody</b> Media embodiment Tekne and bridges of diversity. A 5 years european grant.
2012/2013	<b>Workshop:</b> Artistic methodologies applied to I+D innovative products process development	<b>Museo San Telmo San Sebastian</b> <b>University of Navarra</b> <b>University UCM Madrid</b> <b>Escuela de Estudios Empresariales.</b> <b>Camon Madrid</b>
2012	Conference: <b>Wearable_SuperNow</b>	<b>ECLAP symposium about Information Technologies Florence</b>
2011-2012	<a href="#">Aurora</a>	<b>IAM Gallery Madrid</b> <b>Festival Se Alquila Cuerpo Laboral</b> <b>Museo San Telmo</b> <b>REC International Festival of Electronic Art &amp; Technology</b> <b>ECLAP: Information Technologies Conference</b> <b>“Cooperación, Colaboración, Coproducción” Espacio Camon Madrid Conference.</b>
2010	Conference <b>Wearable_Dynamics</b>	<b>DRHA Sensual Technologies symposium at Brunel University</b>

2010	<a href="#">¿Por que tenemos organos pares y solo un corazon?</a>	Teatro Pradillo Noche en Blanco Madrid Instituto Cervantes Beijing
2009/10	<a href="#">Wearable_SuperNow workshop</a> The study of physical awareness and coordination using wearable bracalets with motion capture sensors.	Centro Camon de Alicante Instituto Cervantes Beijing China
2009	<a href="#">Wearable_SuperNow</a>	Laboral Gijon Festival RetroMadrid Complutense University Festival Arte Beijing Instituto Cervantes Pekin La casa de las Conchas Milano in Digitale Festival Evolution La Tabacalera Madrid Festival Critica Urbana Festival Happenings
2008	W_space	STEIM Holland Medialab-Prado Madrid Festival Avlab La Casa Encendida Festival ExperimentaClub Transmediale Berlin La Noche en Blanco Madrid Matadero TELEVISION: Zoom Net TVE Metropolis Localia TV RADIO: Pink Fluid
2006-2007	Autopsy: interactive installation	BEK Norway STEIM Amsterdam Salamanca Festival La Tabacalera Festival Periferie Urbane
2003-2004	<a href="#">Room 2.6/ Budget Motel</a>	Melkweg Amsterdam Monty Amberes Festival Junge Hunde Festival De Droome Holand STEIM Amsterdam Zaal 100 Holland Pick-up Theater Holland
2001	Lost labyrinth of frozen words	BeeldMedia Theater Holland Muiderpoot Theater STEIM

<p><b>Video-Installations:</b></p> <p><b>Previous:</b></p> <p><b>1999</b></p> <p><b>1998</b></p> <p><b>1997</b></p> <p><b>1996</b></p> <p><b>1995</b></p> <p><b>1993</b></p>	<p><b>Take me home</b> “finalist at the MovilfilmFest 09”</p> <p><b>Autopsy of a dream</b></p> <p><b>Ghosts</b></p> <p><b>The Lizard</b></p> <p><b>Trilogy: Operation Brainwashing</b></p> <p><b>Fragility of the Supergirl</b></p> <p><b>Iben</b></p> <p><b>Portraits of a ghost</b></p> <p>"Portraits of a female ghost"</p> <p>“Lost Labyrinth of frozen words”</p> <p>Danced in "VIRUS" by Masako Noguchi.</p> <p>Choreographed: "45 Degrees in front, the blind spot".</p> <p>Danced in "Time out" by Erik Pold. Choreographed: "Parole che soffocano in gola".</p> <p>Danced in the company of Monica Francia</p>	<p><b>Overtoom 301</b> <b>Ahk Theater</b></p> <p><b>Steim y Ahk theater.</b></p> <p>Thanks to a subsidy I could collaborate with a fashion designer student to develop my concept of a costume that would interact with the dancers stimulating different ways of moving.</p> <p><b>Teatri di Vita Bologna</b></p>
<p><b>Awards</b></p>	<p>2015 Interactivos15 Media Art Futures</p> <p>2011 Won Conexiones improbables with Gene Sublimation</p> <p>2011 Won Residency at Plataorma 0 Centro de Arte Laboral</p> <p>2009 Milano in Digitale Co-produced Wearable_SuperNow</p> <p>2008 STEIM &amp; Medialab-Prado subsidy for W_Space</p> <p>2006 BEK subsidy and co-production for Autopsy</p> <p>2003 STEIM/ Melkweg theater co-production for Room 2.6/Budget Motel</p> <p>2001 Scholarship to go to work in Japan with Min Tanaka</p> <p>2000 Subsidy Practicum Generale for “Lost Labyrinth...”</p> <p>1999 STEIM residency for “Portraits of a Ghost “ multimedia installation</p> <p>1996 Full european scholarship to study at the art academy in Holland.</p>	